



# Tim Broadwater

Content/Product Strategist,  
CX/Graphic/Instructional/UX Designer,  
UI Developer, and User Research

## Background



### Amazon Web Services (AWS)

2 Years 1 Month

#### Senior Front-End Product Designer

October 2023 - Present (7 Months)

- Redefining the future CX of AWS Global Connectivity and Network Availability
- Forwarding network technology innovation to benefit AWS customers
- Visualizing big data and network performance for network development engineers
- Facilitating networking service teams to design/distribute large-scale products
- Providing front-end development and on-call support for AWS design consoles

#### Lead UX Designer

April 2022 - Present (2 Years 1 Month)

- Define, craft, and establish the future of customer interaction
- Drive innovation of network technology
- Leverage big data technologies and analytics
- Work in deep partnership with engineers on large-scale distributed systems



### Leidos Holdings, Inc.

4 Years 10 Months

#### Staff UX Software Design Engineer

February 2021 - March 2022 (1 Year 2 Months)

- Devise UX / UCD / UDD strategy for the Leidos agile software factories
- Recruit and develop intern, junior, associate, and senior UX team members
- Project plan and resource manage for a program of UX work
- Coordinate with peer disciplines to lead the organization's usability vision
- Work with business to understand needs and provide solutions from the UX team
- Identify opportunities for creating / improving products, SaaS, and services

#### Senior UX Software Design Engineer

June 2017 - February 2021 (3 Years 9 Months)

- Create, facilitate, and conduct both qualitative and quantitative user research
- Design usable, valuable, and desirable enterprise software, products, and services
- Facilitate understanding of user-centered design and research methodologies
- Develop prototypes and software with various CSS and front-end frameworks
- Align business and user goal through design solutions in Lean UX sprint cycles
- Propose accessibility, content, instructional design, and usability direction



### Senior User Experience Designer

#### Senior User Experience Designer

July 2016 - June 2017 (1 Year)

- Plan, execute, and iterate upon interaction design deliverables and research
- Provide mentorship on execution of design deliverables and strategic research
- Engage with stakeholders to translate business requirements into experiences
- Define, validate, and maintain UX patterns and style guides
- Synthesize/present qualitative/quantitative data into recommendations/strategy



### West Virginia University

8 Years 4 Months

#### User Experience Architect

August 2014 - July 2016 (2 Years)

- Conduct, evaluate, and visualize marketing research/usability testing result data
- Facilitate consultation and data mining with clients and stakeholders
- Design/front-end development of 23+ digital collections, websites, and web apps
- Align content strategy, library services, and marketing goals with web performance
- Conduct design research and development of usability testing

#### User Experience Designer

April 2008 - August 2014 (6 Years 5 Months)

- Develop/maintain web standards for accessibility, SEO, sustainability, etc.
- Facilitate and manage content audits, website work-groups, and other employees
- Progressive design of 60+ college, department, service, and program websites
- Manage incremental improvement and HTML email facilitation
- Social media marketing strategy for Facebook, Google+, Instagram, and more
- Data visualization of analytics, user data, and work-flow data for improvement

Work experience prior to 2008 is available at [linkedin.com/in/timbroadwater](https://www.linkedin.com/in/timbroadwater) with publications, recommendations, and skills. Additional portfolio work, scholarly writing, and speaker presentations can be found at [www.timbroadwater.com](http://www.timbroadwater.com).

## Certifications

### UX Management: Strategy and Tactics

The Interaction Design Foundation

Issued Jun 2021 / Credential ID 108063-2021-596939

### xPRO (Human-Computer Interaction for User Experience Design)

MIT Computer Science and Artificial Intelligence Laboratory (CSAIL)

Issued May 2019

### UXMC (UX Masters Certification w/Interaction Design Specialty)

Nielsen Norman Group

Issued May 2017 / Credential ID 1008038

### NNGUXC (UX Certification w/Web Design Specialty)

Nielsen Norman Group

Issued May 2016 / Credential ID 1008038

### NNGUXC (UX Certification w/Mobile Design Specialty)

Nielsen Norman Group

Issued May 2015 / Credential ID 1008038

### Quality Matters Certification (Applying the Rubric)

QM Quality Matters

Issued Aug 2013

### WV Teaching Certification (Art K-12)

West Virginia Department of Education

Issued Jun 2001

## Education

### Savannah College of Art and Design

Master of Fine Arts (MFA), Interactive Design

(2013 - 2015)

### West Virginia University

Master of Arts (MA), Art

(2003 - 2005)

### Fairmont State College

Bachelor of Arts (BA), Art Education (K-12)

(1995 - 2000)

### Fairmont State College

Bachelor of Science (BS), Graphic/Fine Arts

(1995 - 2001)

### Fairmont State College

Associate of Science (AS), Commercial Design

(1995 - 2001)

## Details

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### Links

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